

Subjects which are taught every week:

Maths, English, PE, Science, RHE, Music, Spanish

Core Subjects

English	Core texts: • Lob by Linda Newbury • A nestful of stars by James Berry Class Read: • The boy who grew dragons by Andy Shepherd
Maths	Timestable Focus: Summer 1: 6x tables Summer 2: 12x tables Summer areas of study: • consolidate fractions • money • angles • lines/ sides in 2D shape • 2D/ 3D shape
Science	 Finish rocks & soils Animals including humans



Weekly Foundation Subjects

PE	 Taught on Mondays & Thursdays Athletics small invasion games Real PE- reaction/ response & floor work
RHE	Summer areas of study: • Relationships • Changing me • PANTS/E-safety
Spanish	 Taught on Wednesdays by Mrs Grundey. Summer areas of study: I can Ancient Britain
Music	Taught on Wednesdays by Mr Regan. Children will be continuing learning the violin/ cello.

Week	Subject	Topic Area	Key Skills	Key Vocabulary	Concept Threads
Week 1 - April 17th	History	Egyptians	Beginning to talk about	Afterlife, hieroglyphics,	immigration
			links to other time	tomb, Tutankhamun,	chronology
			periods and	canopic jar,	discrimination
			civilisations.	mummification, Nile,	conflict
				pharaoh, pyramid,	democracy
			Making a few	sarcophagus, scarab,	change over time
			connections and	amulet, scribe, priest,	archaeology
			contrasts e.g. Change,	temple, Underworld,	innovation
			cause, similarity,	shaduf	health



Week 2 - April 24th	RE	Christianity (Authority and Worship) Who is an authority in Christian communities & their roles & responsibilities?	difference, and significance. Answering and sometimes devising my own historically valid questions. Beginning to refer to events more accurately in context of chronology Apply ideas about religions and worldviews thoughtfully. Use and connect key RE vocabulary. Explain the characteristics of God/gods through symbols. Communicate their response to their learning in RE through oral and written work,	Holy Trinity, Father, Son, Holy Spirit, denomination, pulpit, font, alter	Stories Theology Holy figures Holy books celebration place of worship symbols
			oral and written work, art and drama.		



Week 3 - May 2nd (<i>Bank Holiday</i> <i>Monday</i>)	Computing	We are vloggers/opinion pollsters	Can design and create content on a computer. Can collect and present information. Can search for information within a single site. Can use digital technology safely and show respect for others when working online. Can recognise unacceptable behaviour when using digital technology.	Vlogging, search engine, internet, presentation, narration, Creative Commons, copyright, images, audio, screencast, chart, data, graph, opinion, questions, rating scale, research, survey	researching E-safety analysing data digital footprint editing & publishing
Week 4 - May 9th (Bank Holiday Monday)	Geography	 Case study- Lake District v Campania 	Human settlements in different maps, public amenities, Why do people choose to settle in a location? (push and pull factors) Human & Physical Geography +	Case study, map, location, annotated, aerial, settlement, human, physical, tourism, comparison, push and pull factors	environment physical world human world place & space scale interconnection patterns



Week 5 - May 15th	RE	Christianity	Place-Knowledge → Comparison/ Case-Study: UK (Lake-District) vs. Italy (Campania), deepening use of aerial photographs Apply ideas about	Holy Trinity, Father,	
		(Authority and Worship) How is Jesus important? What do the diff descriptions of God tell us about Him?	religions and worldviews thoughtfully. Use and connect key RE vocabulary. Explain the characteristics of God/gods through symbols. Communicate their response to their learning in RE through oral and written work, art and drama.	Son, Holy Spirit, denomination, pulpit, font, alter	Stories Theology Holy figures Holy books celebration place of worship symbols
Week 6 - May 22nd May 22nd Spanish Day	Geography	Case study- Lake District v Campania	Human & Physical Geography + Place-Knowledge → Comparison/ Case-Study:	Case study, map, location, annotated, aerial, settlement, human, physical,	environment physical world human world place & space scale



			UK (Lake-District) vs. Italy (Campania),	tourism, comparison, push and pull factors	interconnection patterns
		HALF	TERM		
Week 1 - June 6th (INSET Monday) 8th June- sports day	Art	Texture & pattern/form and spaceclay cartouches	Can talk about pattern / shape with developing vocabulary. Show an understanding of the properties of clay. (Form and space) Can use sketchbooks well, collecting ideas of patterns and shape to develop ideas. (Form and space) Can organise own space well and show perseverance and concentration. (Form and space) Can manipulate and work with clay or alternative materials to produce patterns and shape work. (Form and space)	form, space, texture, pattern, clay, repeated, manipulate, collage, frottage, imagination, creativity, cartouche	Technique Interpret Creativity Line and shape Culture Contrast Colour and tone Perspective



Week 2 - June 12th	Art	Texture	Can talk about pattern	form, space, texture,	
	/	-Collage	/ shape with	pattern, clay, repeated,	
		Condec	developing vocabulary.	manipulate, collage,	
			Can use sketchbooks	frottage, imagination,	
				creativity, cartouche	
			well, collecting ideas of		
			patterns and shape to		
			develop ideas. (Form		
			and space)		
			Able to create a collage		
			/ frottage using tools /		
			equipment in an		
			organised way.		
			(Texture)		
Week 3 - June 19th	DT	Designing and making a	begin to investigate	Design, evaluate, fit for	research
		card or storybook with	and <u>analyse</u> a range of	purpose, criteria,	design
		effects (using sliding	existing products;	products, prototype,	innovate
		mechanisms)		sliding, mechanism	annotate
		Suitability of Materials	begin to evaluate their		functionality
			ideas and products		test
			against their own		evaluate
			design criteria and		adapt
			consider the views of		creativity
			others to improve their		implement
			work;		aesthetics
			<u>begin to use</u> research		
			and <u>develop</u> design		
			criteria to inform the		
			design of innovative ,		
			functional, appealing		
			products that are fit for		
			products that are fit for		



			 purpose and aimed at particular individuals or groups; begin to generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces 		
Week 4 - June 26th	DT	Designing and making a card or storybook with effects (using sliding mechanisms) Suitability of Materials	begin to investigate and analyse a range of existing products; begin to evaluate their ideas and products against their own design criteria and consider the views of others to improve their work; begin to use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for	Design, evaluate, fit for purpose, criteria, products, prototype, sliding, mechanism	



Week 5 - July 3rd	Consolidate- History	Stone Age to Iron Age	purpose and aimed at particular individuals or groups; begin to generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces identify changes in Neolithic period impact of farming discuss 	hunter-gather weapons- axe, spear, flint shelter/ settlement ceremony cave painting carvings	immigration chronology discrimination conflict democracy change over time archaeology
			continuity & change	antlers farming- wheat	innovation health
Week 6 - July 10th	Consolidate- RE	Challenge unit -Why should we care for our world? (link with Active planet topic)	Consider the importance of caring for the world. Notice and find out	Creation, conservation, myth, planet, environment, sustainability, local, trade,	Holy Books Symbols Celebrations Stories
		Creation Stories	about the similarities between the ways different religions care for the world		



week 7- July 17th	Computing	We are	Can design and create	Vlogging, search	researching
		vloggers/opinion	content on a computer.	engine, internet,	E-safety
		pollsters		presentation,	analysing data
			Can collect and present	narration, Creative	digital footprint
			information.	Commons, copyright, images, audio,	editing & publishing
			Can search for	screencast, chart, data,	
			information within a	graph, opinion,	
			single site.	questions, rating scale,	
				research, survey	
			Can use digital		
			technology safely and		
			show respect for others		
			when working online.		
			Can recognise		
			unacceptable		
			behaviour when using		
			digital technology.		